

Church Slavonic, Unicode, and OpenType: a practical approach / Öâðêîâîîñëääâýîñëëë ýçûê Píëêîä è OpenType: îðàèòè÷âñëëë îîäîîä

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04.10.2009 ä.
İîñëääîää îâîîäëâîèâ 02.11.2009 ä.

İàòâðëàëü è ëâëöëë (İðâçâîòàöëý)

As of now, there are numerous signs and graphemes occurring in Church Slavonic manuscripts that are not included in the Unicode standard. This can be explained by the fact that the Unicode consortium merely encodes characters, not glyph variants. However, the correct rendition of the latter is indispensable for the preparation of scientific editions of Church Slavonic and Old Russian texts, both in printed and in electronic form.

Rus. İâ äâîîüë îîîâîò ñóùâñòâóâò îäðîîîâ êîëë÷âñòâî ñëîâîîîâ è äðàòâî, îâîäðòæâîîüò â öâðêîîîñëääâýîñëëë ðóêîîñýð, êîîðüâ î äëëëòâ. İâîâêî êîððäëëîîâ èçîâðæâîèâ îîñëääîâî îâýçàòâëüî äëý îîäîîîâëë îâó÷îüò èçââîëë öâðêîîîñëääâýîñëëë è äðââîäðòññ

It has been suggested that OpenType technology could be used to achieve the goal of accurately rendering Church Slavonic texts and, at the same time, avoiding the problems of idiosyncratic PUAencodings (cf. Kempgen 2008). Regrettably, very few OpenType-savvy applications are available on the market.

In this workshop I would like to present both well-known (InDesign) and not-so-well-known (Classical Text Editor, XeTeX) OpenType-savvy applications and discuss their applicability as tools for the preparation of (multi-purpose) editions. The students are encouraged to autonomously work with these applications and to solve some sophisticated editorial tasks.

Rus.Áüêî îðââëîæâîî, ÷òîâü òâðîîîîâëý OpenType èñîîëüçîââëâñü òâë, ÷òîâü âîñòè÷ü òâëë òî÷îîâ îðââñòââëâîèý öâðêîîñëääâ Kempgen 2008). Ê ñîæâëâîèð, î÷âü îâîîîâëâ OpenType îðîäðâîü âîñòîîü îä ðüîëâ.

İâ ýòîî ñâîëîäðâ ý òîòâë áü îðââñòââëëü êâë èçââñòîüâ (InDesign), òâë è îâ ñîâñâî îîîóëýðîüâ (Classical Text Editor, XeTeX) Op êîòððîîâîòâ äëý îîäîîîâëë (îîîîîâëâüò) èçââîëë. Ñòâââîòâ îðââñòââëýâòñý âîçîîîñòü ñâîëè îðââñòâòü ñ ýòëë îðîäðâîîâë

Unicode and OpenType: Exercises

Unicode and OpenType: Tasks and hints